

The City of Madness

for

Wind Orchestra

(Original for Defective Symphony Orchestra)

by

Guillaume Vissac

Parts

I. A Dark Sun was Irradiating the City

II. Houses were Moving

III. Frenzy was Reigning Everywhere

Instrumentation

Flute 1&2

Oboe 1&2

Clarinet 1

Clarinet 2

Clarinet 3

Alto Clarinet

Bass Clarinet

Bassoon 1&2

Alto Saxophone 1

Alto Saxophone 2

Tenor Saxophone

Baritone Saxophone

Horn 1&2

Horn 3&4

Trumpet 1&3

Trumpet 2

Tenor Trombone 1

Tenor Trombone 2

Tenor Trombone 3

Bass Trombone

Euphonium 1&2

Tuba 1&2

Timpani

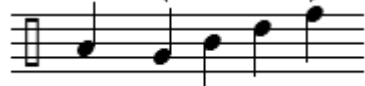
Tubular Bells

Mallets (Glockenspiel, Vibraphone & Xylophone)

Percussion 1 (Snare Drum & Temple Blocks)

T. Blks.

S. Dr. (or W. Blks.)



Percussion 2&3 (Bass Drum, Cymbals, Tambourine, Toms & Triangle)

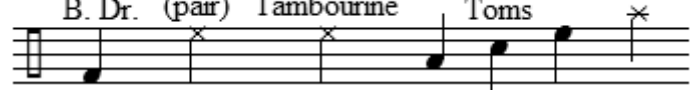
Cymb.

B. Dr. (pair)

Tambourine

Toms

Tri.



(in memory of my grandmother, Catherine)

to Alain Jacquon

The City of Madness

for Wind Orchestra

Guillaume Vissac

A Dark Sun was Irradiating the City

Oppressive ♩ = 80

This musical score is for a wind orchestra and includes the following parts:

- Flute 1&2
- Oboe 1&2
- Clarinet in Bb 1
- Clarinet in Bb 2
- Clarinet in Bb 3
- Alto Clarinet
- Bass Clarinet
- Bassoon 1&2
- Alto Saxophone 1
- Alto Saxophone 2
- Tenor Saxophone
- Baritone Saxophone
- Horn in F (1, 2, 3, 4)
- Trumpet in Bb (1, 2, 3)
- Tenor Trombone 1
- Tenor Trombone 2
- Tenor Trombone 3
- Bass Trombone
- Bb Euphonium 1&2
- Tuba 1&2
- Timpani
- Tubular Bells
- Mallets (Vibra.)
- Percussion (S. Dr., B. Dr., Cymb.)

The score is written in common time (C) with a tempo of 80 beats per minute. It features dynamic markings such as *pp*, *p*, *f*, *mf*, and *ppp*. The woodwind section has complex rhythmic patterns with slurs and fingerings (5, 6, 7). The brass section has sustained notes with dynamic swells. The percussion part includes a snare drum (S. Dr.) and a cymbal (Cymb.) playing a steady rhythm.

The City of Madness

This page of a musical score for "The City of Madness" features a variety of instruments. The woodwind section includes Flutes 1&2, Oboes 1&2, Clarinets 1, 2, and 3, Alto Clarinet, Bass Clarinet, Bassoons 1&2 (with 2nd and 1st positions), Alto Saxophones 1&2, Tenor Saxophone, and Bass Saxophone. The brass section includes Horns 1-4 (with unison and first/second positions), Trumpets 1-3, Tenor Trombones 1-3, and Bass Trombone. The low brass section includes Euphoniums 1&2 and Tubas 1&2 (with 2nd and unison positions). The percussion section includes Timpani, Tom-toms (Toms), Triangle (Tri.), and Snare Drum (S. Dr.). The score is written in treble and bass clefs with a key signature of one sharp (F#). Dynamic markings such as *f*, *dim.*, *mp*, and *p* are used throughout. Performance instructions like "unis." and "1st" are present. The page concludes with a vertical dashed line and the word "etc." at the bottom right.

The City of Madness

Houses were Moving

Dynamic ♩ = 130

FL. 1&2 (2+2+3)

Ob. 1&2

Cl. 1

Cl. 2

Cl. 3

A. Cl.

B. Cl.

Bsn. 1&2

A. Sax. 1

A. Sax. 2

T. Sax.

B. Sax.

Hn. (2+2+3)

1 unis.

2 mp unis.

3 mp unis.

4 mp

Tpt. 1

2

T. Tbn. 1 pp mp p mf mp

T. Tbn. 2 pp mp p mf mp

T. Tbn. 3 pp mp p mf mp

B. Tbn. pp mp p mf mp

Euph. 1&2 mp

Tba. 1&2 mp

Timp. (2+2+3) pp cresc. p cresc. mp

T. Bls.

Mal. Vibra. mp

1 S. Dr. mp

2 B. Dr. mp

3 mp

The City of Madness

This musical score is for the piece "The City of Madness" and covers measures 33 through 42. The score is arranged for a large orchestra and includes the following parts:

- Woodwinds:** Flute 1 & 2, Oboe 1 & 2, Clarinet 1, 2, and 3, Alto Clarinet, Bass Clarinet, Bassoon 1 & 2 (unison), Alto Saxophone 1 & 2, Tenor Saxophone, and Baritone Saxophone.
- Brass:** Horns 1, 2, 3, and 4; Trumpets 1, 2, and 3; Trombones 1, 2, and 3; and Euphonium & Tuba 1 & 2.
- Percussion:** Timpani, Tom-toms, and Gong (Glock).

The score is written in a key signature of three flats (B-flat major or D-flat minor) and a 3/4 time signature. It features a variety of dynamics including *f* (forte), *mf* (mezzo-forte), and *p* (piano). The woodwinds and strings play sustained notes with long phrases, while the brass and percussion provide rhythmic accompaniment. A vertical dashed line is present at the end of measure 42, and the word "etc." appears at the bottom right of the page.

The City of Madness

Frenzy was Reigning Everywhere

Furious ♩ = 150

This page of a musical score for 'The City of Madness' features a variety of instruments. The woodwind section includes Flutes (1 & 2), Oboes (1 & 2), Clarinets (1, 2, 3), Alto Clarinet, Bass Clarinet, Bassoon (1 & 2), Alto Saxophones (1, 2), Tenor Saxophone, and Baritone Saxophone. The brass section consists of Horns (1, 2, 3, 4), Trumpets (1, 2, 3), Trombones (1, 2, 3), and Euphonium/Tuba (1 & 2). The percussion section includes Timpani, Tom-toms (T. Blns.), Maracas (Mal.), Snare Drum (S. Dr.), Tambourine, and Bass Drum (B. Dr.). The score is in 3/4 time with a tempo of 150 beats per minute. It begins with a dynamic of *ff* and includes various dynamic markings such as *f*, *mf*, *mp*, and *p*. The woodwinds and brass play sustained chords, while the saxophones and percussion have more active parts. The percussion part features a complex rhythmic pattern with multiple layers of drums.

The City of Madness

This musical score is for 'The City of Madness' and covers measures 55 through 60. It features a large ensemble of instruments. The woodwind section includes Flutes 1 & 2, Oboes 1 & 2, Clarinets 1, 2, and 3, Alto Clarinet, Bass Clarinet, Bassoon 1 & 2, Alto Saxophones 1 and 2, Tenor Saxophone, and Baritone Saxophone. The brass section includes Horns 1, 2, 3, and 4, Trumpets 1 and 2, Trombones 1, 2, and 3, and Baritone Trombone. The percussion section includes Euphonium 1 & 2, Tuba 1 & 2, Timpani, Tom-toms (T. Bls.), Maracas (Mal.), and Snare Drum (S. Dr.). The score includes various dynamics such as *f*, *mf*, and *mp*, and performance instructions like 'unis.' and '1st.'. The percussion part at the bottom includes a 'Vibra.' (Vibraphone) part and a 'S. Dr.' (Snare Drum) part. The score ends with 'etc.' at the bottom right.